

# Product introduction



Innovation

Team

**Welcome to Xingmanle**  
Customized service meet your needs

Dream

Struggle



Our game machines have competitive price, high quality and easy operation

Please believe that our game machines can bring you a good revenue

<https://www.xmlplay.com>



# Magic Fortune

1. A two-player game of skill and luck;
2. Rich gameplay rewards, free ball, JP awards, etc.;
3. Intelligent automatic adjustment of the overall voting;

## Gameplay:

- Insert coins, press the button and drop off balls.
- **At the magic zone:**  
the more red balls, the more rewards  
Collect three red balls to win the Small Magic Prize;  
And the three white balls have no prizes;
- **Outside the magic area:**  
Red and white balls have the same reward value
- **Additional bonus:**  
Get some free balls when balls fall into the wheel hole



Machine size:  
1400\*950\*2800MM  
(Excluding plate head:  
1400\*950\*1950MM)  
Packing size:  
1425\*955\*2100MM  
Power: 350W  
Voltage: 220V  
Net weight: 245KG  
Gross weight: 269KG

Magic Fortune



# Wild Wild West

## Gameplay:

- Insert coins, player will get some balls;
- Use the muzzle to shoot ball;
- Look at target and fire balls to get reward;

## Wanted Notice:

- When players gather 5 animals, enter Cattle Game;

## Train Prize:

- When the train full of energy, get Train Prize;

## JP Prize:

- The monster of 3<sup>rd</sup> layer died, the big ball will come out
- And full into the hole, then get JP Badge;
- Gather 5 badges, the Lucky Wheel will appear,
- Then have the chance to win JACKPOT.



Machine size:

1980\*1980\*2880 (mm)

Main size:

2000\*1270\*2000mm

Package size:

2100×1400×2250M  
M

Voltage: 220V

Power: 750W

Net weight: 650KG

Wild Wild West



# Dinosaur Hunter

## Gameplay:

- Insert coins, start the game;
- By operating the direction knob and fire button, shooting down specific characters to gain increased firepower for a short time;
- Game is set up with a Lucky Wheel , which randomly selects small games and can get extra rewards;
- Mini games are: instant prize, ball shooting, cyber football, chain games;
- Collect all the JP gems, you will win the JACKPOT and light up Canton Tower in the screen;
- Game also features a "Rave Party" party at which all characters are rewarded with triple lottery tickets.



Machine size:  
2281\*1651\*1015M  
M

Voltage: 220V  
Power: 500W  
Net weight: 350 KG





# Mecha - Pinball

## Gameplay:

Mecha-Pinball is a two-player redemption ticket machine, players through the game pull lever control of the game

- The ball fell into the JP turntable light hole, light up 5 lights can get JP, the ball dropped
- Enter the 5 ball launching area, accumulate 5 ball drops can get the corresponding tickets,
- Light up all the holes, a certain time can get the game's ticket number double,
- The appearance is cool, and the gameplay is diverse



- Machine size:
- 1550\*1480\*2600 (MM) - including plate head
- 1550\*1480\*1995 (MM) - without plate head
- Package size: 1650\*1575\*2092(MM)
- G.W.: 352 KGS
- N.W.: 310 KGS
- Rated voltage: 220V
- Power: 360 W

Mecha- Pinball



# Mecha Flyball I

## Gameplay:

- Insert coins, press the button,
- The ball falls into the hole, get the tickets,
- at the same time, it will turn on the light;

## Left/Right Area:

- Collect all five lights in this area,
- Player will get some free balls;

## Middle district is Skill Area:

- Collect all five lights in this area,
- Player will get a lucky gift.



Overall size: 1316\*2000\*2681MM

Packed size:

Main box size: 1950\*795\*2160

Gift box size: 1950\*575\*2160

Overhead size: 1350\*650\*1020

Power: 360W

Voltage: 220V/110V

Net weight: main box 268KG,  
gift box 162KG, head top 42KG.

Gross weight: main box 330KG,  
gift box 218KG, head top 60KG

Mecha Flyball I



# Mecha Flyball II

## Gameplay:

- Insert coins, press the button,
- The ball falls into the hole, get the tickets,
- at the same time, it will turn on the light;

### Left/Right Area:

- Collect all five lights in this area,
- Player will get some free balls;

### Middle district is Skill Area:

- Collect all five lights in this area,
- Player will win the JACKPOT.



Machine size:

1520\*1998\*2687MM

Packed size

Dimensions of two main boxes:

1950\*795\*2160 \*2

Overhead dimensions:

1350\*650\*1020

Net weight:

main box 268KG \*2, head 42KG

Gross weight:

main box 330KG\*2, head 60KG

Power: 460W

Voltage: 220V/110V

Mecha Flyball II





# Fairy Tale Land

- 3-player game;
- Classic ball play;
- Convert ordinary customers into professional players.

## Gameplay:

- Insert coins and start the game;
- The balls fall into any hole, get the corresponding reward;
- When turn on 5 same lights, will enter the Happy Time;

## Happy Time:

- When the big ball falls into the lucky wheel on right side,
- There are three colors of red, yellow and green.
- Corresponding to different ticket awards
- And have chance to win the JACKPOT.



Machine size:

2440\*D910\*2600MM

Packing size:

980\*860\*2000MM (\*3 pieces)

Power: 800W

Voltage: 220V/110V

Frequency range: 50-60Hz

Net weight: 400KG

Fairy Tale Land





# Fire Ball

## Gameplay:

- Insert coins, start the game;
- Press the button, let the ball into the hole, get tickets;
- If the ball enters the JP hole, turn on 5 JP lights, get the JACKPOT;
- If the ball does not enter the front scoring hole;
- It will fall into the bottom platform hole and obtain the ticket;
- If three-light connection in the scoring hole of the lower platform;
- the rotating scoring hole in front of it will stop rotating;
- Player can insert more coins;
- And the accumulated ticket can be obtained!



Machine size:

1400\*1850\*2700MM

Packing size:

Main box:

1600\*780\*2230\*2MM

Console:

1210\*560\*950MM

Net weight: 562KG,  
console: 48KG

Packed weight: 661KG

Fire Ball

